

Lecture 14

Non-price competition



Industrial
Economics

Differentiation

- ★ Consumers care not only about product **price**, but also about **characteristics, quality, brand name, location, pre-sale or post-sale services**
- ★ Differentiation can yield **market power**
that is, a firm can set its price above the price of another firm and **still have some demand** for its product
- ★ Product differentiation is an effort to **separate** your product from the competition
differentiation is in the **eye of the beholder**
- ★ Differentiation is a **form of competition**
thus, it **alleviates other competition** in a later stage.

Dimensions of differentiation

There are **two dimensions** of product differentiation:

1. Horizontal differentiation

- ◆ The perceived difference is **subjective**
- ◆ **Different** consumers pick **different products** when prices are the same
- ◆ Differentiation in **style** or **characteristics**

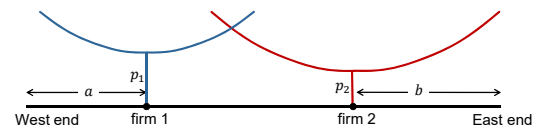
2. Vertical differentiation

- ◆ The perceived difference is **objective**
- ◆ **Everyone** will pick the **same product** if prices were the same
- ◆ Differentiation in **quality**

★ We will start by examining **horizontal differentiation**.

Hotelling (1929)

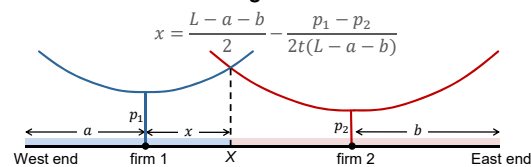
- ★ Consider a **linear city of length L**
consumers are **uniformly distributed** with density 1
- ★ Two **firms** are selling a **homogeneous** good with **cost c**
 - ◆ They locate at **two random points** of the line
 - ◆ They compete by **setting prices** simultaneously
- ★ Consumers incur a quadratic **transportation cost**
that is, a consumer at **distance x** from firm incurs a cost tx^2



Marginal consumer

Hotelling

- ★ Consumers care for the **overall cost** of acquiring the good
 - ◆ Not only prices but **also** transportation cost
 - ◆ They will shop from the **overall cheapest** to them firm
- ★ At distance x from firm 1, there is a **consumer X** for whom
 $p_1 + tx^2 = p_2 + t(L - a - b - x)^2$
- ★ The **location of the marginal consumer** is $a + x$ where



Equilibrium prices

Hotelling

- ★ The **quantity** that **firm 1** will sell is $q_1 = a + x$
- ★ The **quantity** that **firm 2** will sell is $q_2 = L - a - x$
- ★ **Profit** for each firm $i \in \{1, 2\}$ will be

$$\Pi_i = (p_i - c) \cdot q_i(x(p_1, p_2))$$

- ★ The **system of FOCs** then yields

$$p_1 = c + t(L - a - b) \left(L + \frac{a-b}{3} \right) \text{ and } p_2 = c + t(L - a - b) \left(L + \frac{b-a}{3} \right)$$

$p_i > c$ as long as firms are in **different** locations

- ★ Profits will be **positive even** in a simultaneous-move pricing game

plug p_1, p_2 into Π_i to calculate them.

Dynamic setting

- ★ Let us add an **earlier stage**, where firms **choose their locations** simultaneously
- ★ Now we have a **two-stage dynamic game**:
 - ◆ At **stage 1** firms choose simultaneously a and b
 - ◆ At **stage 2** firms choose simultaneously p_1 and p_2
- ★ The timing of the game captures the essence of the **distinction** between the **S-R** and the **L-R** in the S-R locations are fixed
- ★ We will apply **backward induction** we have **already solved** stage 2 – let us see what is going on in **stage 1**.

Choice of location

- ★ **Profit** (from stage 1) for firm 1 is

$$\Pi_1 = \frac{t(L - a - b)(3L + a - b)^2}{18}$$

- ★ **Maximizing** w.r.t. its location a

$$\frac{d\Pi_1}{da} = -\frac{t(3L + a - b)(L + 3a + b)}{18} < 0$$

- ★ To maximize Π_1 , firm 1 **locates to the west end** ($a = 0$)
- ★ Similarly, firm 2 **locates at the east end** ($b = 0$)
- ★ Hence, we obtain **maximal differentiation** in this **particular model**.

Differentiation

- ★ There are **two contradicting effects** in our model:
 1. The **demand** effect moving **towards** the rival increases **market share**
 2. The **market power** effect moving **away** from rival increases **market power**
- ★ In the **previous setting** the second effect **dominates** thus, we get **maximal differentiation**.

Economides (1986)

- ★ Hotelling's linear city allows for **other possibilities**
- ★ For **transport costs** tx^α
 - ◆ for $\alpha \in [1, \approx 1.26)$ there is **no equilibrium** (in pure locations)
 - ◆ for $\alpha \in (\approx 1.26, 5/3)$, firms **somewhat** differentiate
 - ◆ for $\alpha \in [5/3, 2]$, firms differentiate **maximally**.

Extension – fixed prices

- ★ What will happen to the game if we **remove stage 2?** if **prices are fixed** and firms compete only in location
- ★ Now, differentiation **cannot lead to market power** the **purpose** of differentiation is to **alleviate** competition in stage 2 (iff actions are strategic complements)
- ★ The **market power effect** will be **completely eliminated** firms will **tend to cluster**.

$n > 2$ paradox

- ★ Under **uniform density** clustering will **not be an equilibrium** if $n > 2$
- ★ In fact, an equilibrium in pure locations will **not exist** at all
- ★ This paradox can be **resolved** in two ways:
 1. **Non-uniform density** cities may develop clusters near or between population poles
 2. **Positive externalities of concentration** will strengthen the benefit from clustering.

Location and differentiation

- ★ The linear model can easily be interpreted as a **product differentiation** rather than a spatial model
 - ◆ “City” can be interpreted as **differentiation space**
 - ◆ “Firm location” can be interpreted as **product specification**
 - ◆ “Consumer location” represents **individual preferences**
 - ◆ “Transport costs” represent **dis-utility** from not consuming the preferred variety
- ★ In general
 - ◆ Consumers **benefit** from product **diversity**
 - ◆ If density is **not uniform**, consumers with **less prevalent** tastes may not get the variety they want

Salop (1979)

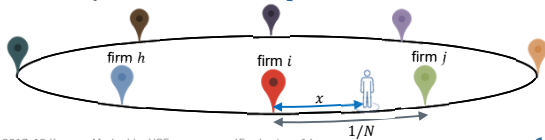
- ★ A **circular city** of perimeter 1 and density S
- ★ **Entry** is open at a **fee f**
 - once a firm settles to a location it **cannot relocate**
- ★ Stages
 1. **Entrants scatter** around the city
 2. **Bertrand competition**



Model properties

Salop

- ★ **Distance** between firms is equal to $1/N$
- ★ Competition is **localized**
 - because of **symmetry**, every consumer will buy from either firm in the **vicinity**
- ★ For any **distance x** on the perimeter
 - ◆ Total **demand** is Sx
 - ◆ **Transportation costs** are tx



Stage 2

Salop

- ★ N firms **have entered** from the previous stage
- ★ Because of **symmetry** we can assume that **at equilibrium** all firms set a **uniform price \bar{p}**
- ★ Now check if any firm i wants to **deviate** from \bar{p} to p_i
 - recall, firm i competes **only with its neighbors h, j**
- ★ A consumer located at distance x from i between h (or j) will be **indifferent** between i and h (or j) iff

$$p_i + tx = \bar{p} + t\left(\frac{1}{N} - x\right) \Rightarrow x = \frac{\bar{p} - p_i + t/N}{2t}$$
- ★ Then, **demand** for firm i is $q_i = 2 \cdot S \cdot x(\bar{p} - p_i)$

Firm's i problem at stage 2

Salop

- ★ Firm i will maximize

$$\Pi_i = (p_i - c) \cdot 2 \cdot S \cdot \frac{\bar{p} - p_i + t/N}{2t}$$
- ★ The FOC is

$$\frac{d\Pi_i}{dp_i} = \frac{S}{t} \left(\bar{p} - 2p_i + \frac{t}{N} + c \right) = 0$$
- ★ Because of **symmetry**, **at equilibrium**: $p_i = \bar{p}$, thus

$$\bar{p} = c + t/N$$
- ★ Profit is

$$\bar{\Pi}(N) = S \cdot t/N^2$$

Stage 1

Salop

- ★ New firms **will stop** entering when

$$\bar{\Pi}(N) = f \Rightarrow S \cdot \frac{t}{N^2} = f \Rightarrow N^* = \sqrt{S \cdot t/f}$$
- ★ **Maximum number** of firms increases with
 - ◆ Market size, S
 - ◆ Transportation cost, t
 - ◆ Market can **accommodate** less firms if entry is more costly
- ★ Equilibrium **price** becomes

$$\bar{p} = c + \sqrt{t \cdot f/S}$$

Thank you!



Kosmas Marinakis
www.kmarinakis.org
kmarinakis@hse.ru

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