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## Lecture 4

### Monopoly & Market Efficiency

Economics  
& Society



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### Previously in E&S


- ★ Production function ▶
- ★ Cost of production ▶  
short-run vs. long-run
- ★ Returns and Economies of Scale ▶
- ★ Assumptions of PC
- ★ Profit maximization condition  
in general and in PC
- ★ S-R supply of a PC firm
- ★ Zero profit in the L-R

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## Monopoly & Market Efficiency



MONOPOLY

★★★★☆



MARKET POWER

★★★★★



EFFICIENCY

★★★★☆



TAXATION

★★★★★



ORGAN MARKETS

★★★★★

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MONOPOLY

★★★★☆

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## Monopoly assumptions

> Monopoly

A market is a **pure monopoly** when:

1. There is only one **seller** but many **buyers**
2. The **product** has no (close) substitutes
3. There exist **barriers** to entry:
  - ▶ **Production:** Access to resources, to labor, or to the physical market
  - ▶ **Economic:** Economies of scale
  - ▶ **Legal:** patents, copyright, licensing, exclusive relations
  - ▶ Ecosystems, Network effects.

★ **Examples** of (near) monopolistic markets:

patented medications, replacement parts, wholesale diamonds, airports

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## Price setting

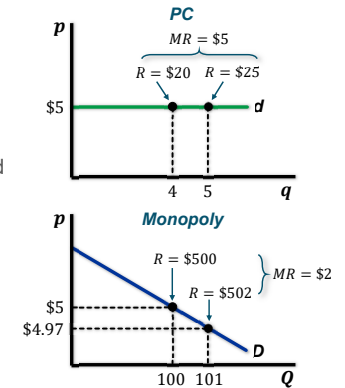
> Monopoly

★ The generalized **profit maximization** condition applies in monopoly

$$MR = MC$$

★ In monopoly, **MR is NOT equal** to the price:

- ▶ The monopoly **does not face** a horizontal demand for its brand
- ▶ It faces the entire **market demand**
- ▶ Once it sets a price, it has to **decrease** it to sell an additional unit
- ▶ Thus, in monopoly  $p > MR...$



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## MR for linear demand

> Monopoly

★ Consider a **linear** demand

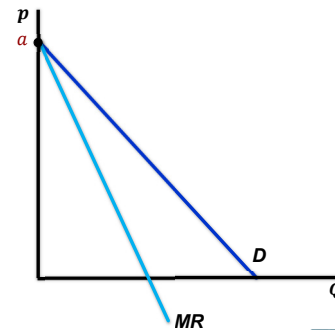
$$p = a - bQ$$

constant
gradient

★ Then, **marginal revenue** is

$$MR = a - 2bQ$$

for every linear demand, we can calculate the MR by **doubling the gradient**



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## Profit maximization in Monopoly vs. PC

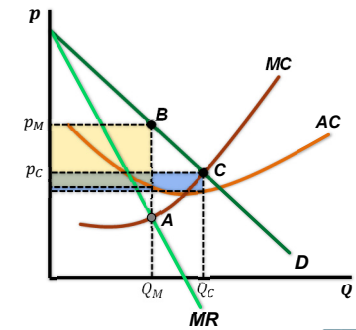
> Monopoly

★ A **monopoly**, maximizes profit when  $MR = MC$

- ▶ Profit maximizing **quantity** is  $Q_M$
- ▶ **Price**  $p_M$  is given by the demand curve at  $B$ .

★ If this was a **PC market**, profit maximization would occur when  $p = MC$

- ★ **Profit** in monopoly will always be **higher**
- ★ **Price** in monopoly will always be **higher**
- ★ **Quantity** in monopoly will always be **lower**.



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## How real firms set prices

> Monopoly

- ★  $MR = MC$  is quite **impractical** to use in the **real world**
- ★ There is a much **simpler expression**, mathematically **equivalent** to  $MR = MC$ :

$$p = MC \cdot \left[ 1 + \frac{-1}{1 + \varepsilon_d} \right]$$

markup as % of MC

the seller maximizes profit when **MC is marked up** by  $\frac{-1}{1 + \varepsilon_d}$

- ★ The markup is **determined solely** by  $\varepsilon_d$   
the **more inelastic** the good, the **higher the markup**
- ★ **For instance**, a markup of 30% implies that  $\varepsilon_d = -4.333$  ..

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## Assessing market power

> Market power

- ★ Market power is **NOT an abstract** notion  
it is clearly defined as the extent to which **price can exceed the MC**
- ★ Market power can even exist in industries with **more than one firms**  
as long as products are **not perfect substitutes**
- ★ Firms in such markets can still use the **markup rule** to maximize profit

$$p = MC \cdot \left[ 1 + \frac{-1}{1 + \varepsilon_d} \right]$$

in this case,  $\varepsilon_d$  refers to elasticity of demand **for the firm's brand**,  
not for the product in general ..

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## Market power & Profit

> Market power

- ★ Market power **does NOT necessarily imply profit**
- ★ If **demand** is weak and **costs** are high, a monopoly can have **losses**
- ★ Market power is the extend to which **price** exceeds **MC**
- ★ Profit depends on volume of **sales** and the difference between **price** and **AC**
- ★ For **instance**:
  - ▶ **Amazon.com** has a 0.5-3% markup but makes billions in profit
  - ▶ **Cafés** have 300%+ markup but small profit ..

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## Sources of market power

> Market power

Market power for a brand **originates** in its **elasticity of demand**

1. A brand's elasticity is **positively** affected by the **elasticity of the product**
  - ▶ If the demand of **cars** becomes less elastic, **VW cars** will also become less elastic
2. A brand's elasticity is **negatively** affected by **entry** of new firms:
  - ▶ Consumers are offered more chances for **substituting** the product
3. A brand's elasticity is **negatively** affected by the **intensity of competition** among brands:
  - ▶ When firms compete **aggressively**, prices fall closer to **MC**
  - ▶ If firms agree to **moderate** competition and **co-exist**, prices may stay way above **MC**

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## How to create market power

> Market power

1. **Work** on your product  
*innovate* or *differentiate* so that consumers cannot **substitute** you
2. **Show** the world  
*communicate* why you are better
3. **Close the door** behind you  
create **barriers** so that potential entrants will keep out of your profits
4. **"Kill"** the competition  
make it **harder** for the competition to keep up with you ..

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Thank you!

(you are welcomed to stay for consultation or discussion)

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